

CALL-IS/MWIS InterSection

Creating, Adapting, and Using Content for Mobile Apps

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A CALL Perspective on Writing Content for Mobile Apps and Devices

Sandy Wagner, Defense Language Institute

CALL / MWIS Intersection, April 6, 2016

Agenda



Rationale - Why bother?

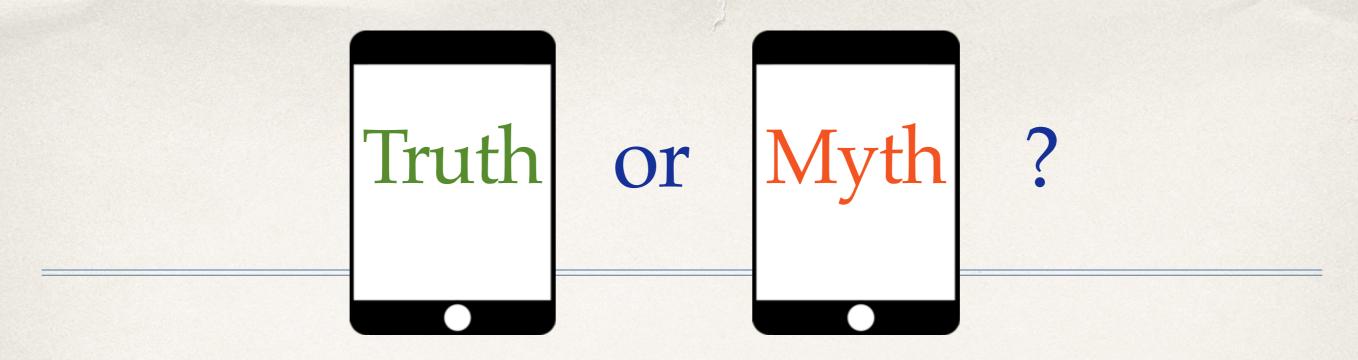
Differences between Web and Mobile Content (Rethinking writing for the small screen)

Challenges

Meeting the Challenges: Writing and Adapting Content

Before we begin What do you know about mobile?





The future of digital reading is on the phone. Truth

Reading content from a mobile device is the same as reading content on a desktop computer. Myth

Content viewed on the Web appears the same on mobile devices and desktop computers. _\forall yth

Email is effectively dying among younger users as texting becomes the preferred mode of communication Truth

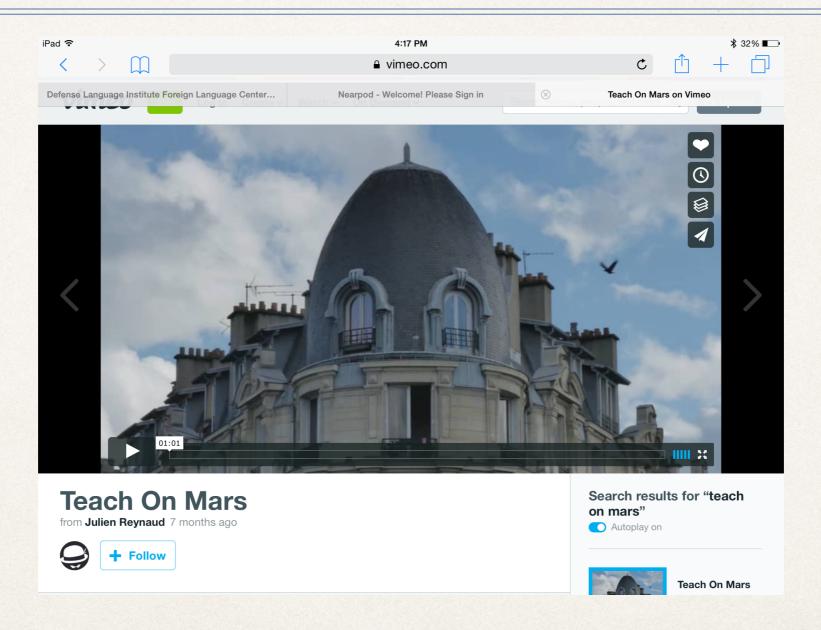
Rationale for Use (in and out of classroom)



Rationale

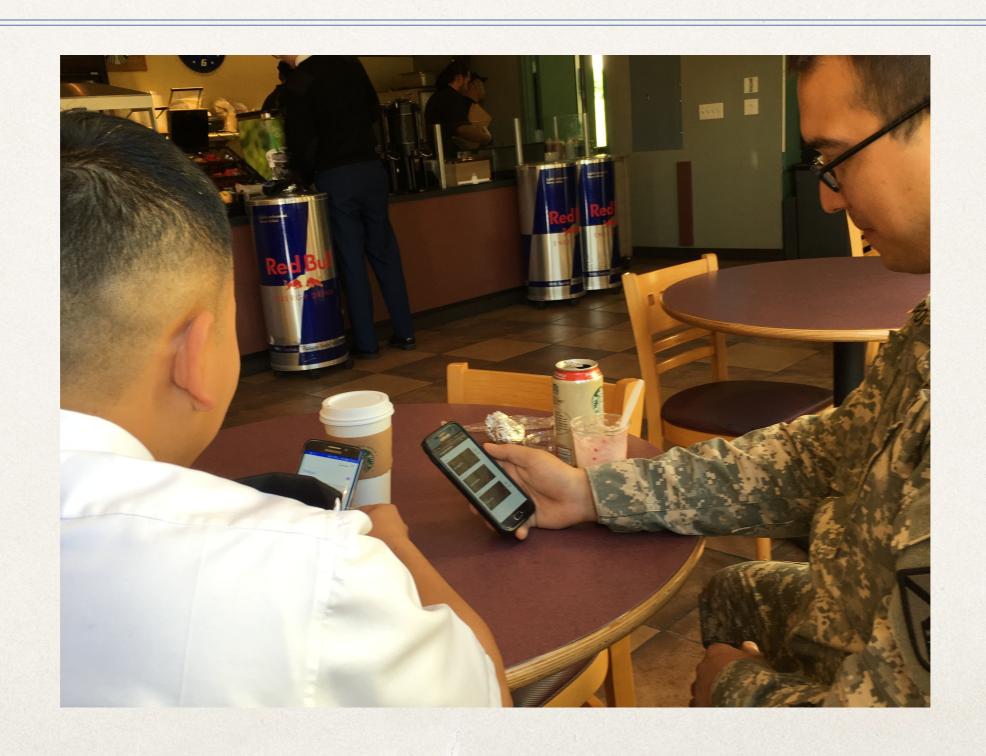
The future of digital reading is on the phone

(The Rise of Phone Reading, Wall Street Journal, 2015, http://www.wsj.com/articles/the-rise-of-phone-reading-1439398395)



https://vimeo.com/136113753

Rationale Read anywhere - learn anywhere



More Rationale

Ubiquity and Addiction



Signs that you may have Smartphone Addiction

check your phone to check weather, da tme

answer emails in a dimly lit reception area

You have fallen into a sewer hole while texting (or other accident)

you have to ake an effort to put our phone away hile watching tv

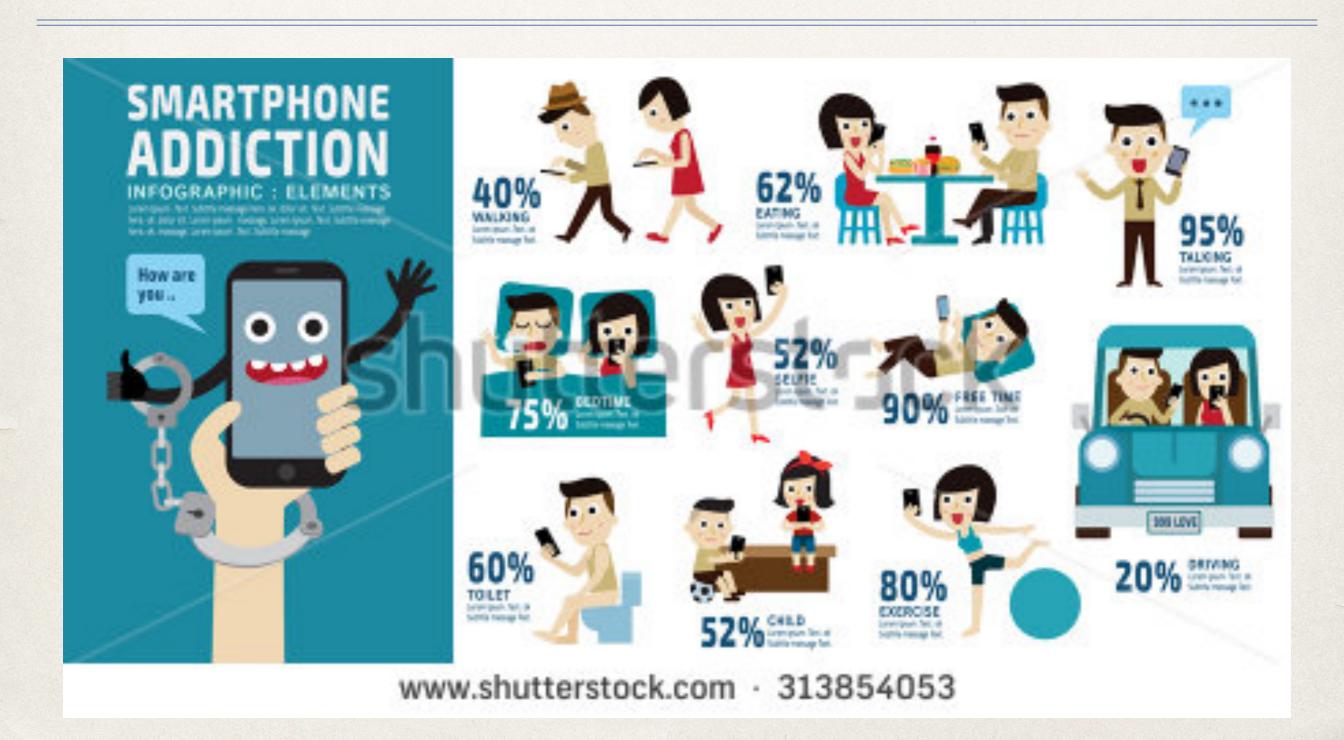
You hope for a red light so you can check FB

your kids
text you their
carry-out orders
as a reminder

phone out as soon as information is needed

the first thing
you do when you
wake up is check
your phone

Smart Phone Addiction can be a positive for engaging with mobile content.



Differences between Web and Mobile Content (Rethinking writing for the small screen)



Reading content from a mobile device is not the same as reading content on a desktop computer.

Content on the Web

- * Hosts a lot of information, extras and options
- Provides in depth and complete information
- Access from home or the workplace (usually)
- Ergonomic and ease of access design via a computer with help from a mouse and larger screen
- Serves more than one purpose
- * Lacks features to interact with a digital environment

Content on Mobile (app or website)

- * Single purpose
- Linear navigation
- Ergonomic design for smartphone or tablet format
- Smaller screen
- * Anytime, anyplace information access
- Interactive features with digital environment(locationbased content, GPS and QR Codes, cameras etc.)
- * Tactile



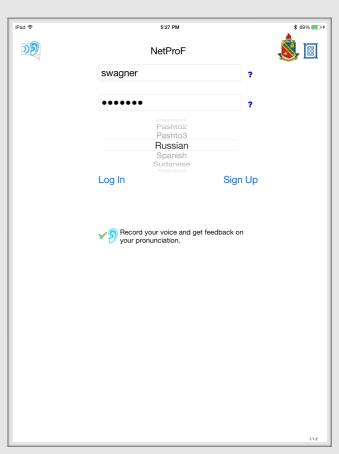
Challenges

Content viewed on the Web does not appear the same on mobile devices and desktop computers.



There's always a new challenge to keep you motivated. ~Sean Connery

- Moving beyond the "traditional"
- Learning curve for using mobile devices for specific purposes
- Quick engagement with content
- Relevancy of materials
- Limited screen space
- User attention span
- Technical issues beyond control



Meeting the Challenges: Writing and Adapting Content



Email is effectively dying among younger users as texting becomes the preferred mode of communication.

Considerations 1. Content is king



Purpose

Pedagogy

Packaging

What will users learn

What types of activities?

What
"approach"
for creating
content?

Considerations

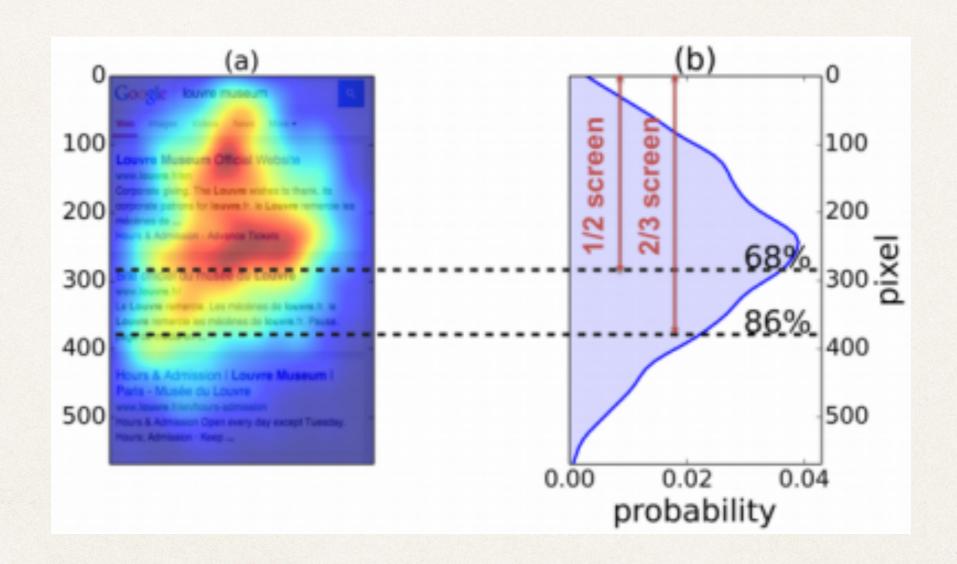
2. Know your learners mobile reading habits

- Scan and surf for information
- * Want to receive information "on demand"
- Prefer manageable chunks of content
- * Read with distractions (use mobile while watching TV)

 watching TV)
- * Read for convenience
- Understand features of mobile



Primarily view center of the screen



More Insights A letter to Daddy

Daddy,

I am coming home to get married son, so get out your checkbook. I'm in love wiht a boy who is far away from me. As you know, I am in Australia, and he lives in Scotland.

We met on a dating website, became friends on Facebook, had long chats on Whatsapp. He proposed to me on Skype, and now we've had two months of relationship through Viber.

My beloved, favorite Dad, I need your blessing, good wishes, and a really big wedding.

Lots of love and thanks Your favorite daughter, Lilly

Considerations:

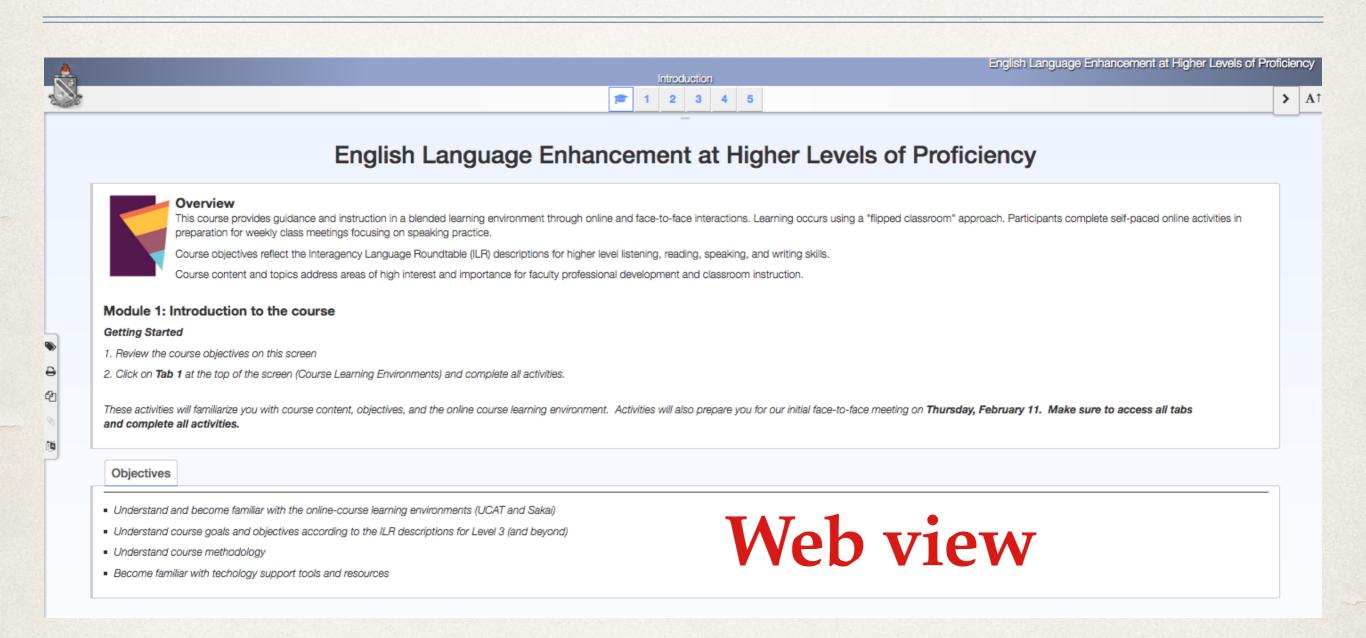
3. Writing - Mode of Delivering Content

Responsive Web
Design

Mobile Web Native Apps

Responsive Web Design

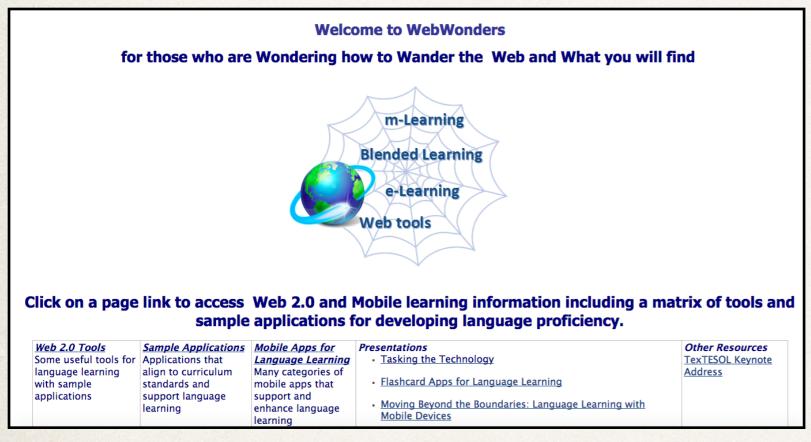
web design to provide optimal viewing, easy reading and navigation across a wide range of devices

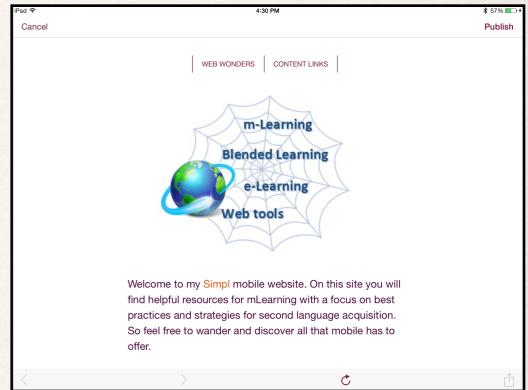


Mobile View

Mobile Web

website retrieved on a handheld device or tablet, with features similar to other websites and accessed over the Internet, but designed for smaller handheld display and touch screen interface - may also provide access to mobile specific features



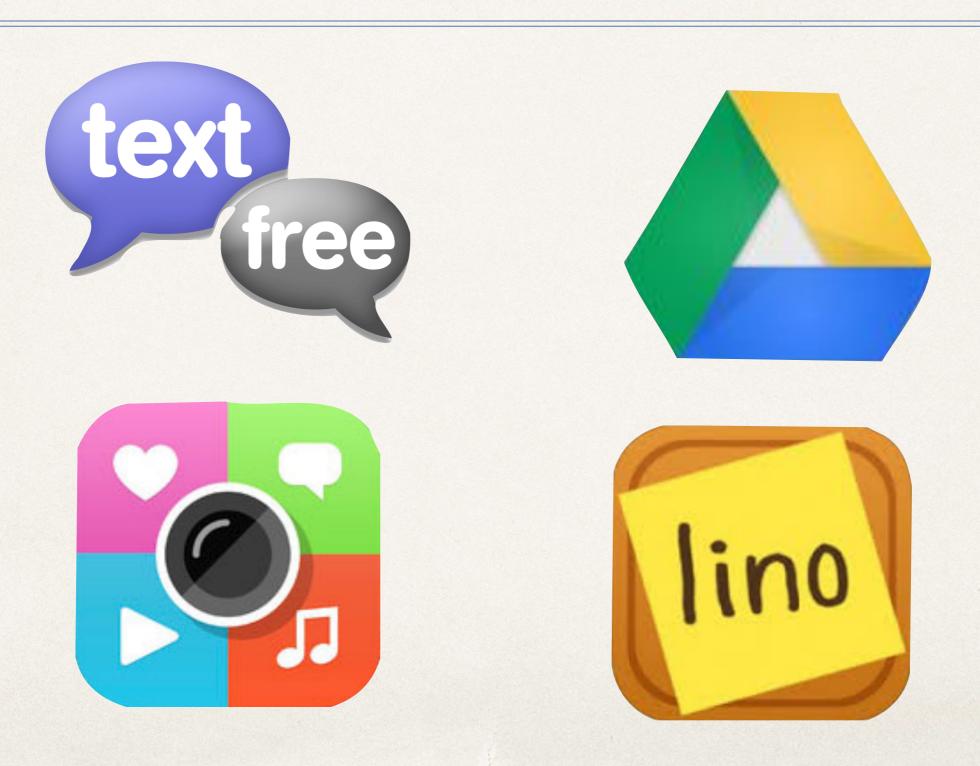


Desktop Web PbWorks wikisite Mobile Web (Simpl App)

Source: duda mobile editor, https://www.duda.com

Apps

applications downloaded and installed on a mobile device (not browser based) - access from Google Play or Apple App store; content may or may not need Internet connection (viewable offline)



Considerations:

4. Writing that is more than "transfer" of information

Welcome to WebWonders

for those who are Wondering how to Wander the Web and What you will find



Click on a page link to access Web 2.0 and Mobile learning information including a matrix of tools and sample applications for developing language proficiency.

Web 2.0 Tools
Some useful tools for
language learning
with sample
applications

Sample Applications | Mobile Apps for Applications that align to curriculum standards and support language learning

Language Learning Many categories of mobile apps that support and enhance language learning

Presentations

- Tasking the Technology
- · Flashcard Apps for Language Learning
- Moving Beyond the Boundaries: Language Learning with Mobile Devices

Other Resources

TexTESOL Keynote Address

Publish

Web Wonders

WEB WONDERS

CONTENT LINKS

APP SAMPLING



Welcome to my Simpl mobile website. On this site you will find helpful resources for mLearning with a focus on best practices and strategies for second language acquisition.





Considerations:

5. Writing for mobile screens

Format content for the learning environment



But don't forget - Content is king - "..mobile learning can be used for learning through creativity, collaboration, and communication." (Kukulska-Hulme, Sharples, & Milrad (2015)

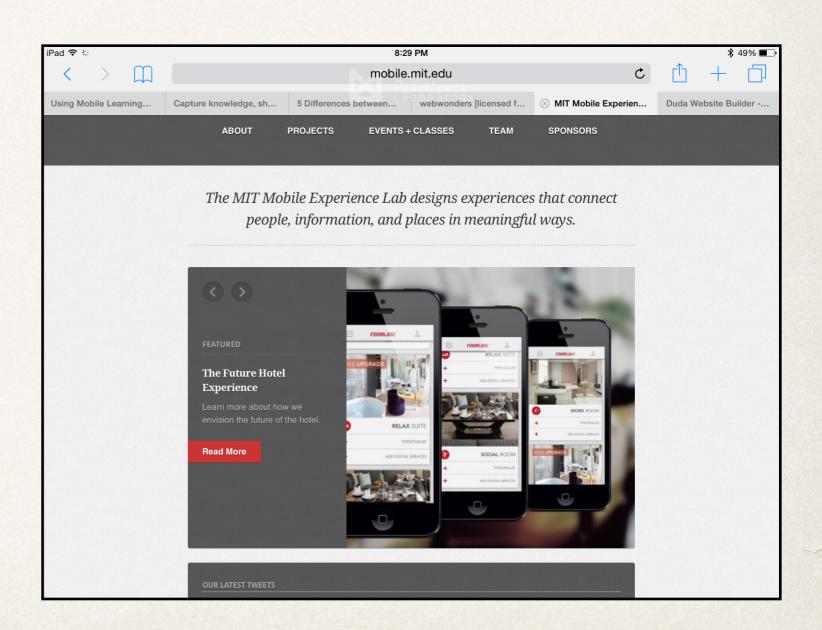
It's all in the approach Keep it Simple

One or two main ideas per page

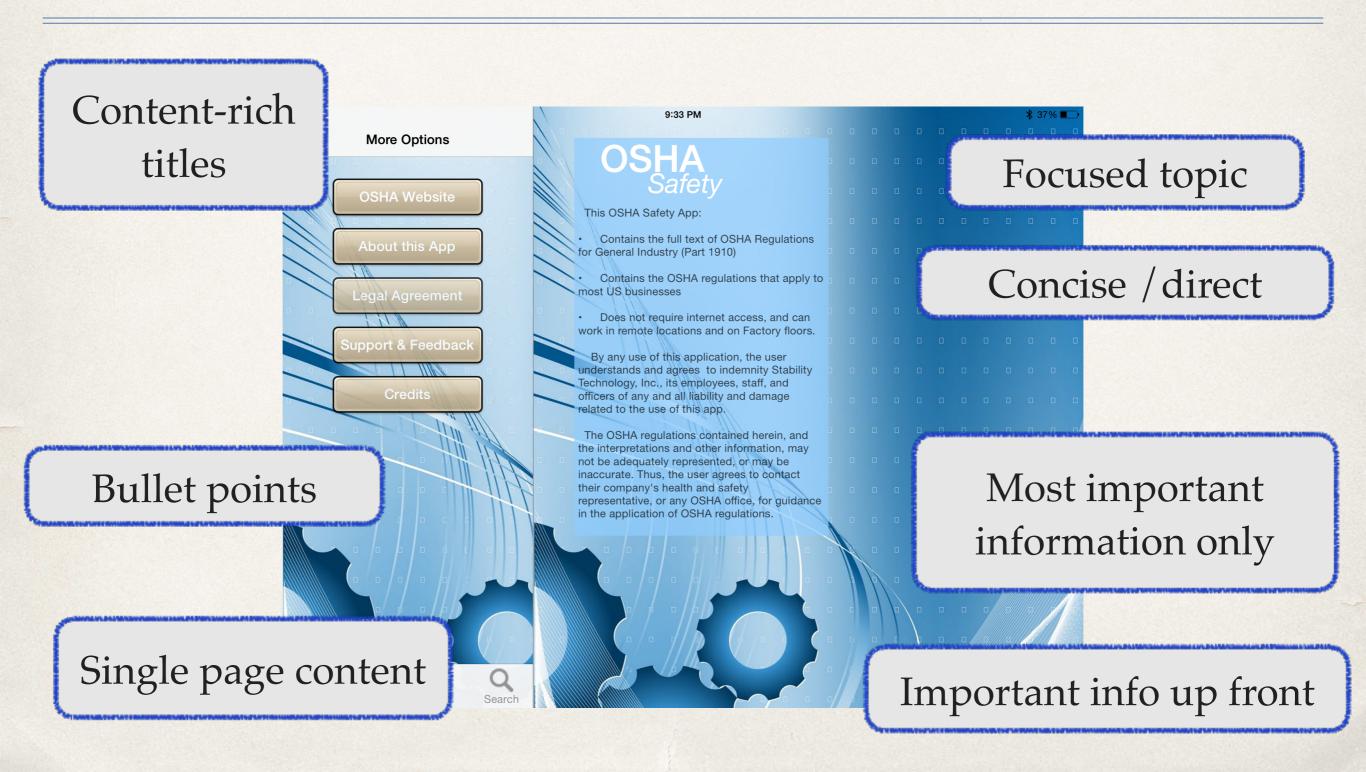
Content-rich Headlines

Short paragraphs

Present info in small chunks

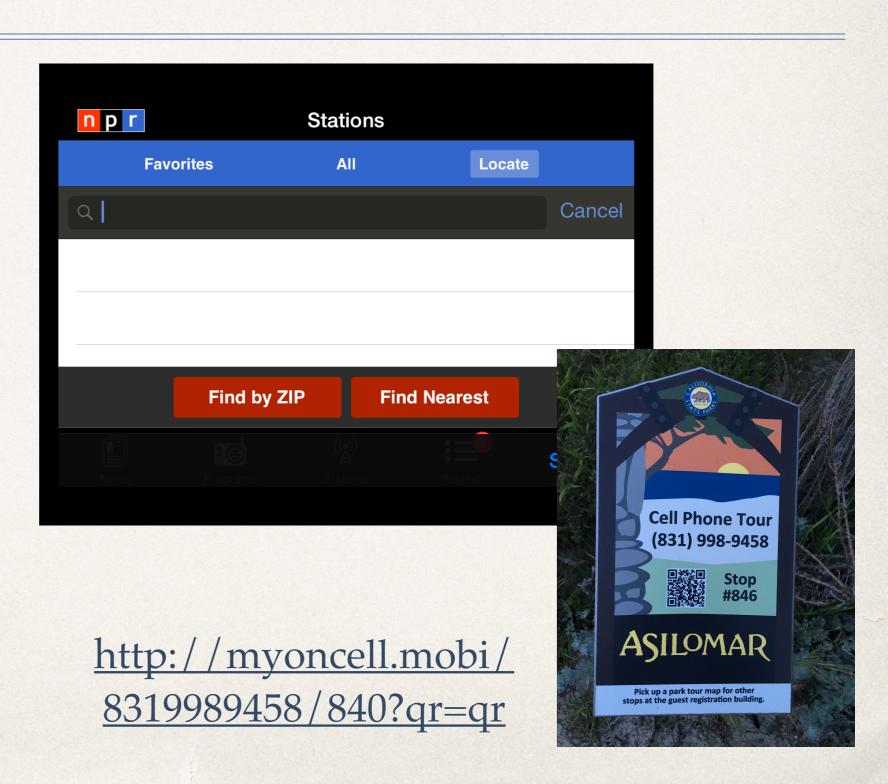


It's all in the approach Tips for writing



It's all in the approach Take advantage of features of mobile

Links Location-based learning Camera / Video **SMS Location Services**



It's all in the approach Use Graphics

Contextualize content More engaging GUI

People view images more than they view text - so, only use images if they advance your point (Patel, 2015)

(How to write content that engages mobile users, http://contentmarketinginstitute.com)

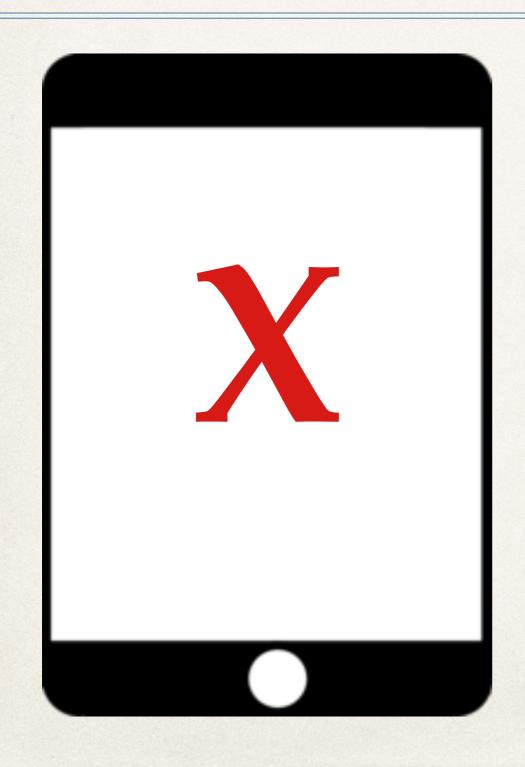


Speak English Around Town App

Important to Remember

- * Content is King
- Mobile environments / resources
 support pedagogy
- Design for the end user

Remember the "KISS"



Keep it simple and stupendous

In case you were wondering..... Daddy' response

My Dear Lilly,

Like Wow! Really? Cool!

Whatever....I suggest yu two get married on Twitter, have fun on Tango, buy your kids on Amazon, and pay for it all through Paypal.

And, when you get fed up with this new husband, sell him on eBay.

Love, Your Dad

Questions?

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